

L.O. To plan, write and edit
the resolution to my
adventure story

Marking ladder

- Have an exciting opening that hooks the reader, a problem and a resolution.
- Describe the setting and main character using similes, adverbs and expanded noun phrases.
- Include speech from characters.
- Powerful verbs and adjectives.
- Use a variety of sentences, including compound/complex/relative clauses.
- Questions
- 1st person
- Past tense
- Paragraphs to show change of ideas.

<https://www.youtube.com/watch?v=SxUs41jB4Ts>

Plan Resolution

You have drawn a red door with your red crayon... travelled somewhere new, encountered a problem and now?



How are you going to get back to your bedroom?

Plan resolution

You have drawn a red door with your red crayon... travelled somewhere new, encountered a problem and now?

Do you find a new crayon?

Do you realise the crayon is in your pocket all along?



Do you find an alternative way back?

Write Resolution - WAGOLL

Slowly, the realisation hit me, that I was stuck here (in the land of the dead) with no way to get back home. When would I ever see my Mum again? My Dad would be worried that I would not be there at tea time. Wracking my brain, I tried my hardest to think of how I could create another door. A cool breeze curled around my neck and I found myself digging my hands deep into my jacket pocket in search of some warmth. What was that? Something hard. A smile crept onto my face as it dawned on me that I had found...the red crayon.

Write up to the resolution part of your story.

Create tension

Keep checking the marking ladder.

Write resolution – Your Turn

Draft your resolution ONLY to the story. Remember to describe the feelings and emotions as tension raises and the problem unfolds.

When you have finished writing, look for areas you can improve. Check the marking ladder – have you included everything so far.

Have a go at improving my WAGOLL. Can you then improve your ending in a similar way?

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